

Ernest Liu Graphic Designer & 3D Modeler

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Main Expertise Proficient with Photoshop and HTML/CSS.

Other skill sets Maya Blender3D
Illustrator Java and Javascript

Proficiencies Website Design Software Icon/Interface Design
Photo Manipulation Character Animation
Mechanical Modeling Character Modeling

- Ability and desire to learn new software quickly
- Able to adhere to given deadlines
- Able to both work under leadership and lead a team

Experience **CrazyMenu.com**
June 2006 - Present
Lead Graphic Designer

The Art Institute of California - San Francisco
October 2006
3D animation artist

Freelance **2009** **MacHeist 3** - Lead Designer
MacMage - Designer of upcoming iPhone game, Anigma
Azure Talon - Lead Designer
CrazyMenu - Icon + elements of iPhone app, Rub2Grub

2008 **e-Storm** - Professional back-end website design
Brian & Andrea - Wedding CD & insert, program design
MacHeist 2 - Design of Reality Distortion Field and more
Yama Bowl - Website for restaurant

2007 **MacMage** - Web design/coding + Application design
MageSW - InkBook2 icon + interface
Seoxys - Exces website, icon, and interface
Day Late Dollar Short - CueType icon

Tidbits 15+ years of piano experience (+ other various instruments)
References available upon request.