

## CONTACT

(650) 204-0766

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www.pixelsage.com

## PRODUCT DESIGN

- Visual & Graphic
- Interaction & Experience
- Rapid Prototyping
- Branding

## EXPERTISE

### Adobe CC

- Photoshop
- Experience Design
- Illustrator
- Lightroom

### Web Design & Coding

- HTML/CSS
- Javascript
- PHP
- Meteor (Full-stack)

### Other Things

- Jira
- Git/Subversion
- Unity 3D
- Blender 3D

# ERNEST LIU

*Visual, User Experience, & Product Designer*

## PROFILE

Hi, my name is Ernest, and I'm a designer. I love working with talented people on user-centric solutions. I want to work on projects that unite stunning visuals with mind-blowing experiences. Give me an idea and I'll run with it.

Working on something that'll change the world? *Let's talk!*

## EXPERIENCE

### Sanctivi LLC May 2016 – Present

**CEO/Product Designer** – Formed a company to work on my own projects and gain experience in product design, business, marketing, & management.

### Disney & Tapulous April 2009 – May 2016

**Visual Designer** – Primary artist behind the App Store hit Tap Tap Revenge. Cooperated with colleagues of various disciplines to bring our flagship product to explosive success. Continued work on Tap Tap Revenge after being acquired by Disney. Additional work includes game conceptualization, prototyping, & production.

### Freelance 2007 – 2009

**MacMage** – Founder, small app company. Product design, management, & business logistics.

**e-Storm** - Administrative web portal design.

**MacHeist 2** - Visual Designer for various puzzles.

**Yama Bowl** - Restaurant website design.

**MageSW** - InkBook2 icon & interface design.

**Seoxys** - Website & app design.

### The Art Institute of California - SF 2012

Bachelor of Science in Media Arts & Animation